Fingerpicked Guitars is a combination of two guitar recordings. One mono recording of an old Levin nylon string guitar in 24-bit 44,1KHz.

One stereo recording of a new Guild steel string guitar in 24-bit 96KHz. The aim is to obtain a vivid fingerpicking sound suitable for americana, celtic and film music etc.

The white keys C0 - F0 contain finger noises to be used in silent passages. Other finger noises are also triggered while playing in two ways:

1. As a part of the velocity layers on the Levin guitar.

2. When releasing the sustain pedal (CC064 - random cycle, Guild guitar) the keys G1 - G#4 contain the guitar samples. There are also 5 snapshots with different sound settings found under the snapshot menu.









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ADSR:

The envelope (dynamic progression) of the sound. Attack, Decay, Sustain and Release controls.

Reverb:

Here you can add ambience to the sound. Choose a reverb FX from the list of 35. Hipass cuts the low end out of the sound, Size controls the decay of the reverb and Return the amount of reverb volume in the mix.

EQ:

These controls are for mid the frequencies. LMF Gain, LMF Frq and LMF Q are for the low mids controlling gain, frequency and EQ-curve. HMF Gain, HMF Frq and HMF Q are for the high mids controlling gain, frequency and EQ-curve.

Filter:

This is a classic low-pass filter that cuts the high frequencies out. Cutoff sets the frequency and Resonance the amount of feedback in the filtered sound.









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Main controls:

Here you adjust the Volume and stereo placement of the sound, Pan.

Flanger:

This is an emulation of the vintage 'flanger' effect that was originally produced by letting two reel-to-reel tape machines with the same recording run together while touching the reels, thus altering the sound. The controls are Depth (amount of the FX), Speed and Feedback which explain themselves.

Stereo:

This controls the stereo widths of the sound. In recordings containing two guitars you either put them more together in the stereo field or more apart. Spread controls the widths and Pan the placement of the sound in the stereo field.

Chorus:

This creates thicker sound through the use of detuning techniques. Speed set the vibrato of the FX and Depth the amount.











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Thank you for purchasing this product. We hope you enjoy it!

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Interface and product design by: **Divergent Audio Group**

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